

# Stellenticket Technische Universität Berlin



#### **MOXZ GmbH**



MOXZ is a tech company dedicated to shaping the future of wireless systems. Central to our work is our patented waveform, which uniquely enables communication and sensing/localization functionalities to operate simultaneously on the same frequency band (ISAC systems). Our cutting-edge solution is designed for dynamic applications such as trains, cars, and drones, delivering unparalleled throughput across the entire

wireless spectrum with minimal bit error rates-even at speeds exceeding 500 km/h. Unlike conventional systems, our technology thrives in challenging industrial and GNSS-denied environments with reflective metal surfaces, making it an ideal choice for Indoor and Industry 4.0 applications. As a spin-off from the Technical University of Berlin, we work closely with leading institutions like Fraunhofer HHI, Caltech and UC Irvine to push the boundaries of wireless innovation.

## Software Engineer (m/f/d) (Fulltime, 39h/week)

City: Berlin; Starting date (earliest): At the earliest possible;

Remuneration: 50.000-55-000

## Working field

Your Tasks

- Develop and maintain C++ code for high performance communication and sensing software modules.
- Implement physical layer algorithms related to signal processing, localization, and data encoding/ decoding.
- Optimize for performance, numerical stability, and the efficient usage of computational resources across hardware platforms.
- Develop software for embedded systems with tight performance and memory constraints.
- Be open to exploring new technologies or contributing to other parts of the stack (e.g. implementing a browser-based interface) when needed.
- Write clean well-documented, and testable code in accordance with software development best practices.
- Participate in code reviews, debugging sessions and technical discussions.
- Contribute to rapid prototyping and experimentation on early state R&D projects.

## Requirements

- 0-3 years of professional experience in software development. Please only apply if you are currently based in or are going to be located in Berlin, Germany.
- Strong foundation in C++ (preferably C++20).
- Solid understanding of computer science fundamentals (data structures, algorithms, resource management).
- Familiarity with multi-threading, concurrency, or real-time systems.



- Interest or experience in wireless communication and software defined radios (SDR), in writing high performance code, and creating maintainable software.
- Self-driven, willingness to learn quickly and take initiative in a fast-paced startup environment with a getting-things-done-mentality.
- BS/MS in Computer Science, Computer Engineering, Software Engineering or a related technical field.
- Fluent in English or German.

#### **Bonus Skills**

- Exposure to wireless communication systems or software-defined radios (SDR).
- Excellent communication skills in English; proficiency in German is a plus.
- Familiarity with scientific computing, real-time processing, or numerical algorithms.
- Experience with Linux systems and low-level debugging tools.
- Familiarity with Git, CMake, and continuous integration tools.
- Basic knowledge of Python or scripting for testing purposes.

#### What we offer

- A flexible and engaging working environment with a "fail fast, learn fast" mentality.
- A rare opportunity to work on frontier technology in a collaborative R&D-focused environment.
- Close mentorship from seasoned engineers and domain experts.
- Flexible working hours and a hybrid/remote-friendly culture.
- Access to cutting-edge labs, tools, and learning resources.

## **Application**

If you are interested, send us your application to <a href="mailto:jobs@moxz.tech">jobs@moxz.tech</a>.

No need for a formal application letter, a few lines about yourself and a CV (PDF only) are sufficient.

More information at <a href="https://stellenticket.de/198876/TUB/">https://stellenticket.de/198876/TUB/</a> Offer visible until 04/12/25

